

GUIDE TO DAILY CAMP ACTIVITIES

KINDER: BOUTE-EN-TRAIN (SK AND GRADE 1)

WEEK-AT-A-GLANCE



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MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

8:45 - DROP-OFF



9:00 - WELCOME
9:05 - ORIENTATION



9:30 - CHANSONS



9:55 - RECESS

10:30 - JEUX ACTIVES



11:05 - TRAVAIL DU CAHIER



11:30 - JEUX DE CARTES
ET SOCIÉTÉ



12:00 - LUNCH + RECESS



1:00 - MODULE LANGAGIER



1:30 - PARACHUTE



1:55 - RECESS

2:20 - CLUB DU LIVRE



2:50 - BRICOLAGE



3:40 - WRAP-UP

4:00 - PICK-UP



8:45 - DROP-OFF



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2:50 - FEU DE CAMP
IMAGINAIRE



3:40 - WRAP-UP

4:00 - PICK-UP



8:45 - DROP-OFF



9:15 - BUS LEAVES FOR...



12:10 - LUNCH + RECESS



3:10 - CHANSONS



3:40 - WRAP-UP

4:00 - PICK-UP



8:45 - DROP-OFF



9:15 - FACE PAINTING



9:45 - FESTIVAL DAY SPECTACLE



11:10 - RECESS

11:40 - BRACELETS



12:10 - LUNCH



1:10 - FESTIVAL + RECESS



3:00 - GRAND JEUX

3:10 - STICKERS
AND REWARDS



3:40 - WRAP-UP

4:00 - PICK-UP



DAILY CAMP MODULES

BRICOLAGE (ARTS AND CRAFTS)

MONDAYS, TUESDAYS AND WEDNESDAYS

Why we do this: This module offers a period of down-time for campers, introducing arts and craft activities and hands-on work. It also gives campers the chance to create! Something they can proudly show off at home.

How this supports French: During this period, campers listen actively in French, and follow the directions in French to complete the craft. It also develops their vocabulary specific to arts and crafts materials, new verbs (e.g. folding, tracing) used in the craft, and instructions (e.g. First do this, then do this).

SAMPLE BRICOLAGE ACTIVITY

Paper Ladybug: Using string, paper plates, paint and glue, campers make a paper lady bug.



Click here to see more samples



PARACHUTE

MONDAYS, TUESDAYS AND WEDNESDAYS

Why we do this: The parachute is magical for all ages. Parachute games offer an opportunity to be active outdoors while developing teamwork skills.

How this supports French: This module develops campers' active listening skills, in understanding directions and developing their vocabulary (colours or parts of the human body).

SAMPLE PARACHUTE ACTIVITIES

Le chat et la souris: (Cat and Mouse) A camper acts as the cat, on top of the parachute, trying to catch the mouse, underneath the parachute. All other campers hold the parachute and make huge waves, to try and help hide the mouse.

Le champignon: (The Mushroom) Campers hold the edges of the parachute, lifting it above them, then running inside and sitting, to create a mushroom.

COMPTINES ET CHANSONS (SONG TIME)

MONDAYS, TUESDAYS, WEDNESDAYS AND THURSDAYS

Why we do this: Campers love to sing! Recent research has also shown that singing in a second language helps improve pronunciation and ability to remember new vocabulary and phrases.

How this supports French: The songs introduced to children offer another platform for reinforcing their new French vocabulary, by repeating the words and phrases in a song with actions.

SAMPLE SONGS

- Tête, épaules, genoux, orteils (Head and shoulders, knees and toes)
- Alouette

Click here for Tête, épaules, .. video

Click here for Alouette video



JEUX DE CARTES ET SOCIÉTÉ (BOARD AND CARD GAMES)

TUESDAYS AND WEDNESDAYS

Why we do this: It is a real opportunity for counsellors to get on the same level as their campers to have fun in French and develop strong relationships. It is also an engaging down-time after a busy and active day.

How this supports French: It is unique in that the board games played really come second to the conversations the campers amongst themselves. The conversations are spontaneous and authentic, as per the Ontario French curriculum: campers are using their French speaking and listening skills to develop friendships with fellow campers.

SAMPLE JEUX DE SOCIÉTÉ ACTIVITIES

Échelles et serpents: Also known as Snakes and Ladders – a favourite among campers.

Uno: Many campers get together in groups of 8 or more to play large hands of Uno.



DAILY CAMP MODULES

MODULE LANGAGIER (LANGUAGE MODULE)

MONDAYS, TUESDAYS AND WEDNESDAYS

This module formally introduces new vocabulary to campers, and reinforces vocabulary learned the day prior. Each week follows a specific theme for vocabulary (for example, the weather or animals)

Why we do this: This module offers an explicit opportunity for learning, where campers are formally taught new vocabulary, important to their development of a French vocabulary. These words and key sentences are used throughout the day's and week's activities. By developing their comprehension of this vocabulary, campers are ready to understand games and activities later on.

How this supports French: Repetition of vocabulary is the cornerstone for developing a strong language base, as researched by Stuart Wagg. Campers new to the language will enjoy learning new names for things they already know, making vocabulary learning exciting instead of daunting. Campers already exposed to some of this vocabulary will develop an even stronger language base through the incorporation of it into their daily lives.



ACTIVE GAMES

MONDAYS, TUESDAYS AND WEDNESDAYS

Why we do this: This promotes active living, which is critical to us and to the children's health. Often campers bring in new ideas, encouraging campers to open up and contribute to their camp experience.

How this supports French: French development is promoted as active listening skills are needed to understand the game. It also develops campers' vocabulary (for example, Jean dit saute = Simon says jump).

SAMPLE ACTIVE GAMES ACTIVITIES

Chat et la souris: Campers form a circle holding hands, with one camper inside the circle (the mouse) and one camper outside the circle (the cat). The cat attempts to tag the mouse by entering and exiting the circle through any open doors: the campers forming the circle can raise their arms to open a door, or lower their arms to close the door.

Jean dit: The French version of Simon Says, one camper or counsellor shouts out instructions that the group must follow, but only if they started with "Jean dit"!

CLUB DE LIVRE (BOOK CLUB)

MONDAYS, TUESDAYS AND WEDNESDAYS

Why we do this: We emphasize the importance of reading for understanding and for pleasure by reading aloud to the campers. It demonstrates that reading is an important skill in any language. Campers enjoy this down-time with a favourite blanket or stuffie.

How this supports French: Some books are familiar stories to the campers, therefore they can focus on enjoying the story in French. Some others are a simple story written specifically to develop French vocabulary, reinforcing what they have learned in the language module. The critical introduction of basic sentence structures in storytelling is vital in developing children's fluency.

SAMPLE BOOKS

En pyjama: En pyjama - a short story about getting ready for bed
Tchou! Tchou! Tchou!: A story about animals getting around town



TRAVAIL DE CAHIER (CAHIER WORK)

MONDAYS, TUESDAYS AND WEDNESDAYS

Why we do this: This module emphasizes the importance of individual learning, because campers complete the cahier pages individually. This is an opportunity to develop their French comprehension through fun activities at their own pace.

How this supports French: French vocabulary is reinforced through visual learning. Because the campers are completing the activities themselves, their understanding of French vocabulary becomes much more concrete.

SAMPLE TRAVAIL DE CAHIER ACTIVITIES

- Colouring and labelling diagrams
- Connecting the dots and tracing



SPECIAL EVENT DAYS

THURSDAY

SPLASH PAD DAY!

On Thursdays the entire campus goes on a highly-anticipated, fun-filled excursion to a local splash pad! The day typically includes a nature hike and interpretation, fun on the playground, camp games and sports, as well as splashing in the splash pad. For more information, visit campt.ca. The splash pad your child will go to varies by campus and by week. For more information, visit our Locations page at campt.ca.

Click here to check out which splash pad your child will go to!

Click here to check out how much fun splash pad days are!

FRIDAY

Festival Day

Fridays begin with singing, dancing, and of course face painting! Then, campers join the Camp Français for a performance from a French artist (for example, a drummer or a magician). For more information about performers, click here. This is followed by campers singing a song they've practiced during the Song Time portion of their day. The afternoon is filled with obstacle courses, special games. Campers make friendship bracelets to remember their fun time with friends at camp that week and receive the highly-anticipated freezies!

Click here for parachute games video

Click here for silly games video

Click here for face painting video

NEW IN 2020



MOCK-SLEEPOVER PYJAMA PARTY



TAKE A NIGHT OFF AND INTRODUCE YOUR CAMPER TO THE JOY OF OVERNIGHT CAMP WITHOUT EVER LEAVING THE CITY. Your child will come home fed and ready for bed complete with a bedtime story! Campers are invited to stay at camp on (dates given below) from 4:00 PM to 8:30 PM. Our 'late-nighters' will be fed dinner and will make their own desserts (Rice Krispie squares, fruit kabob and smores). Once they are changed into their pyjamas, they will participate in late-night activities, such as glow in the dark tag, flashlight scavenger hunts, and campfire stories. Take the night off and give your campers an experience they won't soon forget!

WHEN & WHERE

TUESDAY, JULY 21ST
OFFERS AT THESE CAMPUSES:
North York, Aurora,
Mississauga South
and Toronto Annex

TUESDAY, AUG 2ND
OFFERS AT THESE CAMPUSES:
Beaches, Pickering,
Mississauga North
and Etobicoke

CAMP PROCEDURES

DROP-OFF

Counsellors will greet campers and their parents outside of the school at a specific location. For more information about drop-off procedures at your local campus, please see your parent handbook that will be emailed at the end of May. At 9:00am, counsellors will bring campers inside to the gym, to then partake in the Orientation.

ORIENTATION

Monday morning begins with a welcome to all campers, including introductions to all counsellors, and an overview of camp's procedure. Campers will be taught that campus's Rally Rap to be sung throughout the rest of the week. Campers will receive a tour of their classroom, including their cubby, the bathrooms, the water fountain, the carpet, and the desks.

RECESS

Recess is 20 minutes long and happens twice during the day: once in the morning, and once in the afternoon. During recess, campers are encouraged to eat a snack and drink some water, apply sun protection, and have Fun in French with their new friends!

LUNCH

Lunch time is one hour long. Campers who have ordered lunch through our meal program will receive their lunch at the beginning of the hour. Campers will eat either in classrooms outside in the shade. Lunch is followed by free time to play games with their friends and counsellors.

WRAP-UP

The day ends with all campers returning to the gym to partake in wrap-up procedures. Campers receive any badges they earned for great participation, leadership, or use of French for example and we award one Campeur Étoile tattoo per group. All campers then participate in our Rally Rap before gathering their belonging to leave.

PICK-UP

Campers will be brought outside by their counsellors around 4pm every day.

